Father Goose: Animal Rhymes

Grade Level: K - 2
Content Areas: Music, Art, Technology, and Language Arts
Time Frame: 40 minutes

MATERIALS

Father Goose: Animal Rhymes books

Index cards and Pocket chart

Plastic baggies

Crayons, pencils and scissors

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OBJECTIVES

Students will:

- Learn how to identify, say and write rhyming words

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VOCABULARY:

Key vocabulary

Before reading, focus on vocabulary. Read the glossary words and their definitions.

Rhyme - Close similarity in the final sounds of two or more words or lines of writing

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FREE SONG

Click here to download or stream the Father Goose: Animal Rhymes songs.

Find other Cantata Learning songs and books at http://www.cantatalearning.com.

PROCEDURES/ACTIVITIES

Preparation:
Start this lesson by asking students if they know what rhyming words are. Tell students that rhyming words are words that have the same ending sounds.

Tell students you are going to play a game and that they need to touch their nose when they hear words that rhyme.

Say words such as (cat, hat) (see, be) (mix, cap) (do, at) (hip, dip).

Lesson Procedure:
1. Gather all the *Father Goose: Animal Rhymes* books from Cantata Learning.
2. Using a picture walk technique, have students predict the story's main characters, setting and events. Also, have students read the title, author's name and illustrator's name.
3. Tell students you are now going to read the story and that they should say the predictable/repetitive phrases with you. Pause at the end of a rhyming stanza to see if students can predict which rhyming word comes next.
4. Read the book once more but this time have students touch their nose when they hear two or more words that rhyme.
5. When students touch their nose, stop reading and ask students to identify the words that rhyme. Write each of these words on index cards and place in a pocket chart.
6. When you have finished reading the stories mix up all the index cards and place them back in the chart.
7. Have students come up one by one to find the rhyming words. Have students take their cards back to their desk and watch while other students complete the task.
8. When all the pairs have been found, have each student stand up at their desk and read their pair of rhyming words with the rest of the class.
9. Tell students that they will now have a chance to make and play their own rhyming game.
10. Pass out 10 index cards to each student and have them come up with 5 pairs of rhyming words. They can use pictures of objects for their rhyming pairs too.
11. Pass out baggies for students to store their cards in.
12. There are many ways to play the game but here are a few of our favorites.
    - Students can play in pairs or independently during centers, mixing up the cards and finding rhyming pairs.
    - Students can play the game like Memory, turning over and mixing up the cards.
    - Students can take the cards home to practice rhyming on their own.
13. End the lesson by giving students a word and have them say a word that rhymes with it.

Art Extension:

As an art extension with the cards the students create, have the students get into a pair or small group to create a rhyming game. You can use card stock, poster board or a folding blank game board such as this to have the students create their game board. They can use the cards they have already created and add even more to their new rhyming game. Remember the cards can contain pictures they draw or words they write.

Here is a link for printable game boards.

Students can also use clay and other materials to create their game pieces and dice, etc… It would be fun to use a 3D printer to create the game pieces too.

When they have finished their rhyming games, have students play each other's. They can even share these with other classes throughout the school and put them in the library for everyone to play.

Technology Extension:

As a technology extension, have the students use Storybird (online on computer or device) to create a poem or story using rhyming words.

As they choose an illustration to go with the rhyming words, make sure the students think about imagery as they put their story or poem together.

You can also use the online game creator Jeopardy Rocks to create a rhyming game for your students to play as a group. In Jeopardy Rocks, you can add your questions and answers as text or video. This will be great with younger students, as the video could say the word you want them to rhyme.

You can even add the Cantata Learning songs and stories from this rhyming series Father Goose: Animal Rhymes, as the music is downloadable or easy to access from a link online.

PE Extension:

There are lots of ways to integrate rhyming into games.

You can turn rhyming words into a rhyming race. Pull out the rhyming word sets from any of the Father Goose: Rhyming Words from Cantata Learning. Write the rhyming word sets or draw pictures of the rhyming word sets on cards. Pin a card to each child's shirt. Next, have the students race to their partners who has a coordinating rhyming word. The winner is whoever gets to their partner first.

You can also have them race to different spots outside or inside to where the coordinating rhyming word is located.

A rhyming scavenger hunt would also be fun! You can create one by hiding objects or pictures inside or outside. Give your students a picture checklist and have them go hunting for rhyming words. This can also be done by pulling out rhyming words from the Cantata Learning series.

YouTube Music Videos for Father Goose: Animal Rhymes:

Little Bee, Little Bee, Noisy as Can Be!   Little Puppy, Little Puppy, Noisy as Can Be!

Little Cow, Little Cow, Noisy as Can Be!   Little Seal, Little Seal, Noisy as Can Be!

Little Lion, Little Lion, Noisy as Can Be!   Little Squirrel, Little Squirrel, Noisy as Can Be!

Standards:
Kindergarten: CCSS.ELA-LITERACY.RL.K.3, CCSS.ELA-LITERACY.RL.K.7, CCSS.ELA-LITERACY.RL.K.10, CCSS.ELA-LITERACY.RF.K.1, CCSS.ELA-LITERACY.RF.K.2, CCSS.ELA-LITERACY.SL.K.1, CCSS.ELA-LITERACY.SL.K.6, CCSS.ELA-LITERACY.L.K.1.

First Grade: CCSS.ELA-LITERACY.RL.1.3, CCSS.ELA-LITERACY.RL.1.7, CCSS.ELA-LITERACY.RL.1.10, CCSS.ELA-LITERACY.RF.1.1, CCSS.ELA-LITERACY.RF.1.2, CCSS.ELA-LITERACY.SL.1.1, CCSS.ELA-LITERACY.SL.1.6, CCSS.ELA-LITERACY.L.1.1

Second Grade: CCSS.ELA-LITERACY.RL.2.3, CCSS.ELA-LITERACY.RL.2.7, CCSS.ELA-LITERACY.RL.2.10, CCSS.ELA-LITERACY.RF.2.3, CCSS.ELA-LITERACY.RF.2.4, CCSS.ELA-LITERACY.SL.2.1, CCSS.ELA-LITERACY.SL.2.6, CCSS.ELA-LITERACY.L.2.1